

REDESDALE PRIMARY SCHOOL

CURRICULUM PLANNING WEB - RECEPTION

Autumn 2



PRIME AREAS AND CHARACTERISTICS OF LEARNING

PLAYING & EXPLORING
I can act out experiences with other people.

ACTIVE LEARNING
I can be persistent with an activity when challenges occur.

CREATING & THINKING CRITICALLY
I can make predictions.

COMMUNICATION & LANGUAGE

- Children to bring items in for 'Show and Tell' on a Friday linked to topic (photographs, object, etc)
- Developing action words sets 3 to 9 to children as they progress.
- Asking questions to visitors from people who help us, including midwife, police, cook and caretaker.
- Stories including Christmas Stories, Guy Fawkes and People Who Help Us, like Fireman Sam.
- Puppet theatre with stick puppet characters for children to act out narratives.
- Retelling the story 'The Little Red Hen' and acting out.



LEARNING HOOK

Visit from the police!

People Who Help Us / Christmas / Bonfire Night



PHYSICAL DEVELOPMENT

- PE games to show control over an object including pushing, patting, throwing, catching and kicking.
- Experimenting with different ways of moving with warm ups and activities.
- Playing games such as sharks, up and down to become for spatially aware.
- PE Topic – Gymnastics, developing balance creating different ways of travelling and jumping safely from A-Tables and other apparatus.
- Talk about senses and explore body parts, connected to nurse visit.

PERSONAL, SOCIAL & EMOTIONAL DEVELOPMENT

- Firework dangers
- Talk about what the police and doctors do and when children have visited them last and why.
- Stranger danger
- Classroom rules and using traffic lights.
- Buddying different children to complete activities together and encouraging children through challenges to earn sticker to complete their passport card, so that they earn a reward.

MATHEMATICS

- Creating patterns
- Measuring and sorting the length and objects.
- Measuring and sorting the height of objects.
- Numicon to add one more.
- Puzzles and activities to match numerals to the correct quantity.
- Playing games in the area, keeping scores using tally charts independently, using a gate for 5.
- Cup stack challenge.

LITERACY

Read the stories

- Introducing phonic phonemes and graphemes ck , e, u, r, h, b, f, ff, l, ll, ss, j, v
- Introducing
- Rhyming games, activities and stories.
- Oi Frog
- The Jolly Postman
- Thank you card for visitors
- Christmas wish list
- Post it notes in holding areas for models, craft, etc.
- Talk 4 Writing – The Little Red Hen.

SPECIFIC AREAS OF LEARNING

UNDERSTANDING THE WORLD

- Using IPAD for Videos (See CL)
- Introducing groups to 2Simple and how to paint a picture.
- Introducing groups to Mathletics and how to use at home and school.
- Finding out what their parents, grandparents did for a living and what job they might like to do in the future.
- Visit from cook, caretaker, policeman, midwife, lolly-pop crossing control and other parents who volunteer.
- Espresso video on vets.

EXPRESSIVE ARTS & DESIGN

- Christmas craft, stockings, snow globes, sun catchers, calendars and Christmas cards.
- Builders yard role play (4 weeks)
- Christmas stage for performing (3 weeks)
- Bonfire night – rockets
- Making emergency vehicles
- Make different buildings and add to small world road.
- Thumb pots for Diwali
- Christmas Performance and songs.



Personal, Social & Emotional Development

- Explains knowledge and understanding, and asks appropriate questions of others (MR 40-60)
- Children to play co-operatively and take turns with others (MR ELG)
- Children are confident to speak to others about own needs, wants, interests and opinions (SCA 40-60)

Physical Development

- Experiments with different ways of moving. (MH)
- Negotiates space successfully when playing racing games with other children, adjusting speed or changing direction to avoid obstacles. (MH)
- Shows control over an object in pushing, patting, throwing, catching or kicking it. (MH)
- Jumps off an object and lands appropriately. (MH)
- Shows some understanding that good practices with regard to exercise, eating, sleeping and hygiene can contribute to good health. (HSC)
- Eats a healthy range of foodstuffs and understands need for variety in food.

Communication and Language

- They can listen to stories accurately anticipating key events and respond to what they hear with relevant comments, questions or actions (LA ELG)
- To listen and respond to ideas expressed by others in conversation or discussion. (U 40-60)
- Is beginning to understand 'why' and 'how' questions? (U 30-50)
- To introduce storyline and narrative into their play. (S 40-60)



Literacy

- To hear and say the initial sound in words. (R 40-60)
- Continues a rhyming string (R 40-60)
- Can segment the sounds in simple words and blend them together and knows which letters represent some of them. (R 40-60)
- To write own name and other things such as labels and captions. (W 40-60)

Mathematics

- To order 2-3 items by length and height (SSM 40-60)
- To use familiar objects and common shapes to create and recreate patterns and build models. (SSM 40-60)
- Selects the correct numeral to represent 1 to 5, then 1 to 10 objects (N 40-60)
- Counts an irregular arrangement of up to 10 objects. (N 40-60)
- Estimates how many objects they can see and checks how many by counting them (N 40-60)
- Say the number that is one more than a given number (N 40-60)
- Records using marks that they can interpret and explain (N 40-60)

Expressive Arts and Design

- Understands that different media can be combined to create new effects. (EUMM 40-60)
- Uses simple tools and techniques competently and appropriately. (EUMM 40-60)
- Explores the different sounds of instruments (EUMM 40-60)

Understanding the World

- Uses ICT hardware to interact with age appropriate software. (T 40-60)
Completes a simple program on a computer (T 40-60)
- Looks closely at similarities and differences in relation to objects and materials. (TW 40-60)
- Children can talk about past and present events in their own lives and in the lives of family members (PC 40-60)
- Enjoys joining in with family customs and routines (PC 40-60)